

MA2213 Numerical Analysis I
AY2021/22 Semester 1

Chapter 1 – Computer Arithmetic and Computational Error

- Single-precision floating-point numbers:

sign	exponent	digits
s	e_1, \dots, e_8	b_1, \dots, b_{23}
	not all 0's or 1's	$(-1)^s \cdot (1.b_1b_2 \dots b_{23} \times 10^{e_1e_2 \dots e_8 - 11111111})$
0	00000000	$(-1)^s \cdot (0.b_1b_2 \dots b_{23} \times 10^{1-11111111})$
0	11111111	000000000000000000000000 represents $+\infty$
1	11111111	000000000000000000000000 represents $-\infty$
0	11111111	not all 0's represents $+NaN$
1	11111111	not all 0's represents $-NaN$

- Range: $(-1.1 \dots 11 \times 10^{111111110-1111})_2$ to $(-0.0 \dots 01 \times 10^{1-11111111})$ and $(+0.0 \dots 01 \times 10^{1-11111111})$ to $(+1.1 \dots 11 \times 10^{111111110-1111})_2$
- Denormal numbers are less accurate than normal numbers.
- Computer arithmetic:
 - $x \oplus y = fl(fl(x) + fl(y))$
 - $x \ominus y = fl(fl(x) - fl(y))$
 - $x \otimes y = fl(fl(x) \times fl(y))$
 - $x \oslash y = fl(fl(x) \div fl(y))$

Chapter 2 – Matrix Multiplication

- Two ways to represent a matrix:

// row major order										
...	a_1	...	a_n	a_1	a_2	...	a_n	...	a_m	...
	1		n	1	n		n		1	

// column major order										
...	a_1	...	a_m	a_1	...	a_m	...	a_1	...	a_m
	1		1	2		2		n		n

- General matrix multiplication:

```

1: for i = 1, ..., m do
2:   for j = 1, ..., p do
3:      $C_{ij} \leftarrow a_{ij}b_{1j}$ 
4:     for k = 2, ..., n do
5:        $C_{ij} \leftarrow C_{ij} + a_{ik}b_{kj}$ 
6:     end for
7:   end for
8: end for
9: return  $C = (C_{ij})_{m \times p}$ 
    
```

No. of Multiplications: mnp
 No. of Additions: $m(n-1)p$

- Instead of b_{ij} , we can use b_{ji}^T to reduce hops in memory.

- Special matrix multiplication:

Operation	No. of Multiplications	No. of Additions
normal \times normal	n^3	$n^2(n-1)$
normal \times diagonal	n^2	0
normal \times triangular	$\frac{n^2(n+1)}{2}$	$\frac{n^2(n-1)}{2}$
normal \times Hessenberg	$\frac{n(n^2+3n-2)}{2}$	$\frac{n(n^2+n-2)}{2}$
normal \times tridiagonal	$n(3n-2)$	$2n(n-1)$
diagonal \times diagonal	n	0
diagonal \times triangular	$\frac{n(n+1)}{2}$	0
diagonal \times Hessenberg	$\frac{n^2+3n-2}{2}$	0
diagonal \times tridiagonal	$3n-2$	0
triangular \times triangular	$\frac{n(n+1)(n+2)}{6}$	$\frac{(n-1)(n+1)}{6}$
triangular \times opposite triangular	$\frac{n(n+1)(2n+1)}{6}$	$\frac{n(n-1)(2n-1)}{6}$
triangular \times Hessenberg	$\frac{(n+2)(n^2+4n-3)}{6}$	$\frac{n(n+4)(n-1)}{6}$
triangular \times opposite Hessenberg	$\frac{n(n^2+3n-1)}{3}$	$\frac{n(n+1)(n-1)}{3}$
triangular \times tridiagonal	$\frac{(3n-2)(n+1)}{2}$	$n(n-1)$
Hessenberg \times Hessenberg	$\frac{(n+4)(n+6)(n-1)}{6}$	$\frac{(n+6)(n+1)(n-1)}{6}$
Hessenberg \times opposite Hessenberg	$\frac{(n+1)(2n^2+7n-6)}{6}$	$\frac{(n+2)(2n^2-n+3)}{2}$
Hessenberg \times tridiagonal	$\frac{(n-1)(3n+10)}{2}$	$(n+2)(n-1)$
tridiagonal \times tridiagonal	$9n-10$	$4n-4$

Chapter 3 – Numerical Methods for Solving Linear Systems

- Simple Gaussian Elimination to solve the linear system with augmented matrix $A = (A|b) = (a_{ij})_{n \times (n+1)}$:

```

// elimination
1: for i = 1, ..., n - 1 do
2:   for j = i + 1, ..., n do
3:      $m_{ji} \leftarrow a_{ji} / a_{ii}$ 
4:     for k = i + 1, ..., n + 1 do
5:        $a_{jk} \leftarrow a_{jk} - m_{ji}a_{ik}$ 
6:     end for
7:   end for
8: end for

// backward substitution
9:  $x_n \leftarrow a_{n,n+1} / a_{nn}$ 
10: for i = n - 1, ..., 1 do
11:    $x_i \leftarrow a_{i,n+1}$ 
12:   for j = i + 1, ..., n do
13:      $x_i \leftarrow x_i - a_{ij}x_j$ 
14:   end for
15:    $x_i \leftarrow x_i / a_{ii}$ 
16: end for
17: return  $(x_1, \dots, x_n)^T$ 
    
```

No. of Divisions: $\frac{n(n-1)}{2}$
 No. of Subtractions: $\frac{(n-1)(n+1)}{2}$
 No. of Multiplications: $\frac{n(n-1)(n+1)}{2}$

No. of Divisions: n
 No. of Subtractions: $\frac{n(n-1)}{2}$
 No. of Multiplications: $\frac{n(n-1)}{2}$

- Gaussian Elimination with simple label swapping:

```

// swap function
1: j ← i
2: while j ≤ n and  $a_{r(j),i} = 0$  do
3:   j ← j + 1
4: end while
5: if j = n + 1 then
6:   return "Error: Matrix is singular"
7: else if j ≠ i then
8:   swap r(i) and r(j)
9: end if

// elimination
10: for i = 1, ..., n do
11:   r(i) ← i
12: end for
13: for i = 1, ..., n - 1 do
14:   swap
15:   for j = i + 1, ..., n do
16:      $m_{ji} \leftarrow a_{r(j),i} / a_{r(i),i}$ 
17:     for k = i + 1, ..., n + 1 do
18:        $a_{r(j),k} \leftarrow a_{r(j),k} - m_{ji}a_{r(i),k}$ 
19:     end for
20:   end for
21: end for

// backward substitution
22: for i = n, ..., 1 do
23:    $x_i \leftarrow a_{r(i),n+1}$ 
24:   for j = i + 1, ..., n do
25:      $x_i \leftarrow x_i - a_{r(i),j}x_j$ 
26:   end for
27:    $x_i \leftarrow x_i / a_{r(i),i}$ 
28: end for
29: return  $(x_1, \dots, x_n)$ 
    
```

- Partial pivoting (use the largest entry in the column as pivot element):

```

// swap function with partial pivoting
1: j ← i
2: for k = i + 1, ..., n do
3:   if  $|a_{r(k),i}| > |a_{r(j),i}|$  then
4:     j ← k
5:   end if
6: end for
7: if  $a_{r(j),i} = 0$  then
8:   return "Error: Matrix is singular"
9: else if j ≠ i then
    
```

No. of Comparisons: $\frac{n(n-1)}{2}$

```

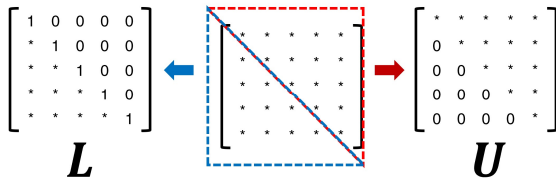
10: swap r(i) and r(j)
11: end if
    
```

- Scaled partial pivoting (use the entry with the largest relative magnitude in its row in the column as pivot element):

```

// find largest entry in each row
1: for k = 1, ..., n do
2:   s_k ← |a_k1|
3:   for j = 2, ..., n do
4:     if |a_kj| > s_k then
5:       s_k ← |a_kj|
6:     end if
7:   end for
8:   if s_k = 0 then
9:     return "Error: Matrix is Singular"
10:  end if
11: end for
// swap function
12: j ← i
13: max ← |a_r(j),i| / s_r(j)
14: for k = i + 1, ..., n do
15:   r ← |a_r(k),i| / s_r(k)
16:   if r > max then
17:     j ← k
18:     max ← r
19:   end if
20: end for
21: if a_r(j),i = 0 then
22:   return "Error: Matrix is singular"
23: else if j != i then
24:   swap r(i) and r(j)
25: end if
    
```

- LU Factorisation to solve the linear system $Ax = b$ (convert A to the product of a lower triangular matrix (L) and an upper triangular matrix (U)):



```

// preprocess matrix A
1: for i = 1, ..., n - 1 do
2:   for j = i + 1, ..., n do
3:     a_ji ← a_ji / a_ii
4:     for k = i + 1, ..., n do
5:       a_jk ← a_jk - a_ji * a_ik
6:     end for
7:   end for
8: end for
9: return (a_ij)_{n×n}
// solve Lb* = b using forward substitution
10: for j = 2, ..., n do
11:   for i = 1, ..., j - 1 do
12:     b_j ← b_j - a_ji * b_i
13:   end for
14: end for
// solve Ux = b* using backward substitution
15: x_n ← b_n
16: for i = n - 1, ..., 1 do
17:   x_i ← b_i
18:   for j = i + 1, ..., n do
19:     x_i ← x_i - a_ij * x_j
20:   end for
21:   x_i ← x_i / a_ii
22: end for
23: return (x_1, ..., x_n)^T
    
```

- If the rows of matrix A needs to be rearranged, we can compute L and U such that $LU = PA$, then solve $LUx = Pb$.

Chapter 4 – Interpolation and Least Squares Approximation

- Horner's method to compute the value of a polynomial:

$$P(x) = a_0 + a_1x + a_2x^2 + \dots + a_mx^m$$

$$= a_0 + x(a_1 + x(a_2 + x(\dots + x a_m) \dots))$$
- Weierstrass approximation Theorem: Let f be a continuous function on $[a, b]$, then for any $\epsilon > 0$ there exists a polynomial $P(x)$ such that $\forall x \in [a, b], |f(x) - P(x)| < \epsilon$.

- Lagrange interpolation: Suppose we have n data points $(x_0, f(x_0)), (x_1, f(x_1)), \dots, (x_n, f(x_n))$, then a polynomial P is called an interpolating polynomial if it satisfies:

$$P(x_0) = f(x_0)$$

$$P(x_1) = f(x_1)$$

$$\dots$$

$$P(x_n) = f(x_n)$$

Therefore, we can easily compute the coefficients of a degree- n polynomial P by solving the following linear system in $O(n^3)$:

$$\begin{pmatrix} 1 & \dots & x_0^n \\ \dots & \dots & \dots \\ 1 & \dots & x_n^n \end{pmatrix} \begin{pmatrix} a_0 \\ \dots \\ a_n \end{pmatrix} = \begin{pmatrix} f(x_0) \\ \dots \\ f(x_n) \end{pmatrix}$$

- Lagrange basis polynomials:

$$L_k(x) = \frac{(x - x_0) \dots (x - x_{k-1})(x - x_{k+1}) \dots (x - x_n)}{(x_k - x_0) \dots (x_k - x_{k-1})(x_k - x_{k+1}) \dots (x_k - x_n)}$$
- Note that:
 (1) $L_k(x_k) = 1$; AND
 (2) $\forall j \neq k, L_k(x_j) = 0$

Hence, we can easily compute an interpolating polynomial by:

$$P(x) = \sum_{k=0}^n f(x_k)L_k(x)$$

Step I: Define $\omega(x) = (x - x_0)(x - x_1) \dots (x - x_n)$, find the coefficients $(\beta_0, \beta_1, \dots, \beta_{n+1})$.

Base case: $\beta_0 = -x_0, \beta_1 = 1$, considering only $(x - x_0)$.

Recursion: Suppose we know the coefficients of $(x - x_0)(x - x_1) \dots (x - x_k)$ as $(\beta_{k0}, \beta_{k1}, \dots, \beta_{k,k+1})$, then we want to find the coefficients of $(x - x_0)(x - x_1) \dots (x - x_{k+1}) = (\beta_{k0} + \beta_{k1}x + \dots + \beta_{k,k+1}x^{k+1})(x - x_{k+1})$. By comparing coefficients, we have:

$$\beta_{k+1,0} = -x_{k+1}\beta_{k0}$$

$$\beta_{k+1,k+2} = \beta_{k,k+1}$$

$$\beta_{k+1,j} = \beta_{k,j-1} - x_{k+1}\beta_{k,j}$$

Step II: Define $\omega_k(x) = (x - x_0) \dots (x - x_{k-1})(x - x_{k+1}) \dots (x - x_n)$, find the coefficients $(\alpha_{k0}, \alpha_{k1}, \dots, \alpha_{kn})$.

Note that $\omega(x) = (x - x_k)\omega_k(x) = (x - x_k)(\alpha_{k0} + \alpha_{k1}x + \dots + \alpha_{kn}x^n) = -x_k\alpha_{k0} + (\alpha_{k0} - x_k\alpha_{k1})x + \dots + (\alpha_{k,n-1} - x_k\alpha_{kn})x^n + \alpha_{kn}x^{n+1}$. By comparing coefficients, we have:

$$\alpha_{kn} = \beta_{n+1}$$

$$\alpha_{k,n-1} = \beta_n + x_k\alpha_{kn}$$

$$\dots$$

$$\alpha_{k0} = \beta_1 + x_k\alpha_{k1}$$

Step III: Compute the coefficients of $P(x)$, (a_0, a_1, \dots, a_n) .

Note that $L_k(x) = \frac{\omega_k(x)}{\omega_k(x_k)}$ and $P(x) = \sum_{k=0}^n f(x_k)L_k(x)$, we have:

$$a_j = \sum_{k=0}^n f(x_k) \frac{\alpha_{kj}}{\omega_k(x_k)}$$

Total time complexity is $O(n^2)$.

```

// compute the coefficients of w(x)
1: beta_0 ← -x_0, beta_1 ← 1
2: for k = 0, 1, ..., n - 1 do
3:   beta_{k+2} ← beta_{k+1}
4:   for j = k + 1, k, ..., 1 do
5:     beta_j ← beta_{j-1} - x_{k+1}beta_j
6:   end for
7:   beta_0 ← -x_{k+1}beta_0
8: end for
    
```

```
// compute the coefficients of w_k(x)
9: for k = 0, 1, ..., n do
10:   alpha_kn <- beta_{n+1}
11:   for j = n - 1, ..., 1, 0 do
12:     alpha_kj <- beta_{j+1} + x_k alpha_{k,j+1}
13:   end for
14: end for
15: return alpha_kj, k, j = 0, 1, ..., n

// compute the coefficients of P(x)
1: for k = 0, 1, ..., n do
2:   c_k <- 1
3:   for j = 0, 1, ..., n do
4:     if j != k then
5:       c_k <- (x_k - x_j) c_k
6:     end if
7:   end for
8:   c_k <- f(x_k) / c_k
9: end for
10: for j = 0, 1, ..., n do
11:   a_j <- c_0 alpha_{0j}
12:   for k = 1, ..., n do
13:     a_j <- a_j + c_k alpha_{kj}
14:   end for
15: end for
16: return (a_0, a_1, ..., a_n)^T
```

- Newton's divided difference: Define $Q_n(x) = P_n(x) - P_{n-1}(x)$, then $Q_n(x) = f[x_0, x_1, \dots, x_n](x - x_0)(x - x_1) \dots (x - x_{n-1})$, where:

$$f[x_0, x_1, \dots, x_n] = \sum_{k=0}^n f(x_k) \prod_{\substack{j=0 \\ j \neq k}}^n \frac{1}{x_k - x_j}$$

Then $f[x_0, x_1, \dots, x_n]$ is called the n -th divided difference of f . Set $f[x_0] = f(x_0)$.

Intuitively, we have:

$$\begin{aligned} P_0(x) &= f(x_0) \\ P_1(x) &= P_0(x) + f[x_0, x_1](x - x_0) \\ &\dots \\ P_n(x) &= P_{n-1}(x) + f[x_0, x_1, \dots, x_n](x - x_0)(x - x_1) \dots (x - x_{n-1}) \end{aligned}$$

By adding everything together, we have:

$$P_n(x) = \sum_{k=0}^n f[x_0, \dots, x_k] \prod_{j=0}^{k-1} (x - x_j)$$

By theorem we also have:

$$f[x_0, \dots, x_n] = \frac{f[x_1, \dots, x_n] - f[x_0, \dots, x_{n-1}]}{x_n - x_0}$$

- Error of Lagrange interpolation: Suppose we interpolation $f(x)$ on $[a, b]$ as $P_n(x)$, then for any $x \in [a, b]$, there exists $\xi \in (\min\{x, x_0, \dots, x_n\}, \max\{x, x_0, \dots, x_n\})$ such that:

$$f(x) - P_n(x) = \frac{f^{(n+1)}(\xi)}{(n+1)!} (x - x_0) \dots (x - x_n)$$

This can be proved by defining the function:

$$h(t) = f(t) - P_n(t) - [f(x) - P_n(x)] \frac{(t - x_0) \dots (t - x_n)}{(x - x_0) \dots (x - x_n)}$$

and apply Rolle's Theorem to $h^{(n+1)}(t)$.

- Chebyshev nodes: If we want to choose $n + 1$ nodes from $[-1, 1]$, we can choose Chebyshev nodes:

$$x_k = \cos\left(\frac{(k + \frac{1}{2})\pi}{n + 1}\right)$$

Then the following function is a degree- n polynomial with leading coefficient 2^{n-1} :

$$T_n(x) = \cos(n \arccos x)$$

This polynomial is called Chebyshev polynomial, which satisfies:

$$\prod_{k=0}^n (x - x_k) = \frac{1}{2^n} T_{n+1}(x)$$

- Least squares approximation: The value of $\sqrt{(y_0 - P(x_0))^2 + (y_1 - P(x_1))^2 + \dots + (y_n - P(x_n))^2}$ is minimised if and only if $X^T X a = X^T y$ where $X = \begin{pmatrix} 1 & \dots & x_0^m \\ \dots & \dots & \dots \\ 1 & \dots & x_n^m \end{pmatrix}$.

- QR Factorisation to solve $X^T X a = x^T y$:

$$p_0 = \begin{pmatrix} 1 \\ \dots \\ 1 \end{pmatrix}, p_1 = \begin{pmatrix} x_0 \\ \dots \\ x_n \end{pmatrix}, \dots, p_m = \begin{pmatrix} x_0^m \\ \dots \\ x_n^m \end{pmatrix}$$

Step I: Gram-Schmitz Orthonormalisation

$$\begin{aligned} \tilde{p}_0 &= p_0 & \tilde{p}_0^* &= \tilde{p}_0 / \|\tilde{p}_0\| \\ \tilde{p}_1 &= p_1 - (p_1 \cdot \tilde{p}_0) \tilde{p}_0^* & \tilde{p}_1^* &= \tilde{p}_1 / \|\tilde{p}_1\| \\ &\dots & &\dots \end{aligned}$$

Step II: QR Factorisation

$$Q = (\tilde{p}_0^* \quad \dots \quad \tilde{p}_m^*)$$

$$R = \begin{pmatrix} \|\tilde{p}_0\| & p_1 \cdot \tilde{p}_0^* & \dots & p_m \cdot \tilde{p}_0^* \\ 0 & \|\tilde{p}_1\| & \dots & p_m \cdot \tilde{p}_1^* \\ 0 & 0 & \dots & \dots \\ 0 & 0 & \dots & \|\tilde{p}_m\| \end{pmatrix}$$

Step III: Solve $X^T X a = x^T y$

$$R^T Q^T Q R a = R^T Q^T y$$

$$R a = Q^T y$$

Chapter 5 – Numerical Integration

- Trapezoidal rule: Suppose $n = 1$, we have:

$$\int_a^b f(x) dx \approx \frac{b-a}{2} [f(a) + f(b)]$$

For $n \geq 1$, we have:

$$\int_a^b f(x) dx \approx \frac{b-a}{2n} [f(x_0) + 2f(x_1) + \dots + 2f(x_{n-1}) + f(x_n)]$$

There exists $\xi \in (a, b)$ such that:

$$\int_a^b f(x) dx - \frac{b-a}{2} [f(a) + f(b)] = -\frac{b-a}{12} h^2 f''(\xi)$$

- Simpson's rule: Suppose $n = 2$, we have:

$$\int_a^b f(x) dx \approx \frac{b-a}{6} \left[f(a) + 4f\left(\frac{a+b}{2}\right) + f(b) \right]$$

For $n \geq 2$, we have:

$$\int_a^b f(x) dx \approx \frac{h}{3} [f(x_0) + 4f(x_1) + 2f(x_2) + \dots + f(x_n)]$$

There exists $\xi \in (a, b)$ such that:

$$\int_a^b f(x) dx - \frac{b-a}{6} \left[f(a) + 4f\left(\frac{a+b}{2}\right) + f(b) \right] = \frac{b-a}{180} h^4 f^4(\xi)$$

- Newton-Cotes formula:

$$\int_a^b f(x) dx \approx \sum_{k=0}^n w_k f(x_k)$$

$$w_k = \frac{b-a}{n} \int_0^n \prod_{\substack{j=0 \\ j \neq k}}^n \frac{x-j}{k-j} dx$$

For closed Newton-Cotes formula with $n + 1$ nodes, when n is odd and $f(x)$ is $(n + 1)$ -order differentiable, there exists $\xi \in (a, b)$ such that:

$$\int_a^b f(x) dx - \sum_{k=0}^n w_k f(x_k) = \frac{h^{n+2} f^{(n+1)}(\xi)}{(n+1)!} \int_0^n s(s-1) \dots (s-n) ds$$

When n is even and $f(x)$ is $(n + 2)$ -order differentiable, there exists $\xi \in (a, b)$ such that:

$$\int_a^b f(x) dx - \sum_{k=0}^n w_k f(x_k) = \frac{h^{n+3} f^{(n+2)}(\xi)}{(n+2)!} \int_0^n s^2(s-1) \dots (s-n) ds$$